



# Northampton Driving Society and Genesee Valley Riding and Driving Club TRACE PACE- June 8, 2024



**NDS/GVRDC TRACE PACE IS INTENDED TO BE EDUCATIONAL, FUN, AND SAFE.**

 The Trace Pace is simply an organized drive to provide whips of all skill levels an opportunity to drive a measured course of varying terrain. The course will be between 5 and 8 Km (3.1 - 4.8 miles). The route will be properly marked and entries will be timed. The ideal time(s) for horses and ponies will be posted on a similar basis to ADS Pleasure Marathon Pace. All turnouts will be accepted. Must provide proof of negative coggins (2023 or 2024, must be current year for out of state equines) and 2024 Rabies vaccine.

 For the Trace Pace, whips are to drive with their equine's training and conditioning taken into account. Grooms are *encouraged* for all turnouts. A safety inspection will be done for each turnout and SMV signs must be affixed to carriage/cart. Helmets and spares kits are recommended.

**ENTRY FEE** Free to NDS and GVRDC members; \$25.00 for non-members

**AWARDS** Ribbons (1<sup>st</sup> through 6<sup>th</sup> place) will be awarded based on optimum time

**SCHEDULE** 8:00 a.m. Registration opens

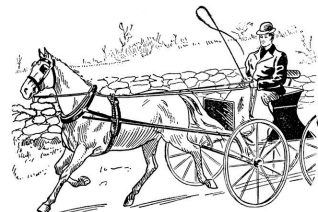
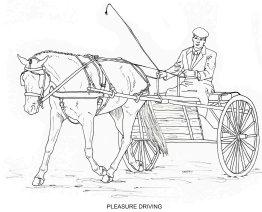
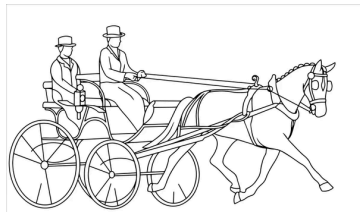
9:00 a.m. Trace Pace Briefing (Safety Inspection prior to start on course)

10:00 a.m. First team out

**Location:** Northampton Park, Horse trailer parking off Hubbell Rd between Colby Street and Brockport-Spencerport Rd

- Northampton Park has a [Carry-in Carry-out rule](#), which means you must take all your garbage with you for disposal after leaving the park.
- All pets must be leashed and you are responsible for cleaning up after them.

*(While we all enjoy our canine friends, they may detract from the safety of the participants. We encourage everyone to leave dogs at home.)*



## GENERAL RULES

1. The course will be between 5 and 8 Km (3.1 - 4.8 miles). The route will be marked at each Km. Start and Finish will be marked.
2. Whips are given the distance of the course, a map, and the optimum speed to drive with the objective to come to the finish line exactly on time.
3. The ideal time(s) for horses and ponies will be posted on the basis of ADS Pleasure Marathon Pace.
4. Whip should drive at the gait (walk or trot) **optimum for their equine's conditioning**. Cantering is not permitted.
5. Two penalty points are assessed for each second too early and one penalty point is assessed for each second too late from the ideal time for the entry.
6. The judge may assess penalties (30 points) for any equine observed to be in physical distress at the finish line.
7. Placing is based on meeting ideal time for Division, with penalties added to score.
8. Elimination will occur for:
  - Racing or otherwise endangering another vehicle or passenger
  - Failure to drive the prescribed course
  - Failure to complete the course
  - Outside assistance (other than navigator/groom)
9. Time Keeper will be at Start and Finish of course and will record Whip's times.
10. Whip must complete a safety inspection and check in with the starter at least 15 minutes before their start time. SMV sign must be prominently displayed on vehicle. Spares kit is highly recommended.
11. Entries will start the course 5 minutes apart.
12. Whip must start the course from the halt. Time Keeper will count down to the start time beginning at 2 minutes, 1 minute, 30 seconds, 20 seconds, 10, 9, 8...2, 1, "go"). If whip crosses the Start before "Go", whip will be called back to restart and lose points for time lost.
13. Whip must cross Finish line and get time from Time Keeper.
14. Grooms are encouraged for all turnouts.
15. Helmets are encouraged.

## DECISIONS OF THE JUDGE ARE FINAL.

**2024 ADS Rule 253.3** Suggested speeds are 14 kph for horses, 12 kph for Large ponies, 11 kph for Small ponies, and 9 kph for VSEs

**2024 ADS Rule 255.1** Spares must be carried on each vehicle during a pleasure drive. They are as follows: Wheel wrench to fit axle nuts; Knife; Length of rawhide, string or wire; Leather punch; Rein splice or spare rein; Screwdriver; Trace splice or spare trace; Pliers; Hame strap (if appropriate); Small hammer; Halter and lead shank per horse; Hoof pick